

# THE BASE - RIDER 2016/2017

## PA

3-way active or processor controlled system  
2x2 kW per 200 persons  
105 db(a) at foh-position at least  
3x wedges (each 300W minimum)

## MIXING CONSOLE

24 channel analog (preferred) or digital console  
4 groups  
min. 4 auxiliaries (3 aux must be pre-fader for foldback monitoring)  
**AUX3 = IN EAR OR WEDGE**  
2 full-parametric and 2 shelf filters for each channel

## EFFECTS

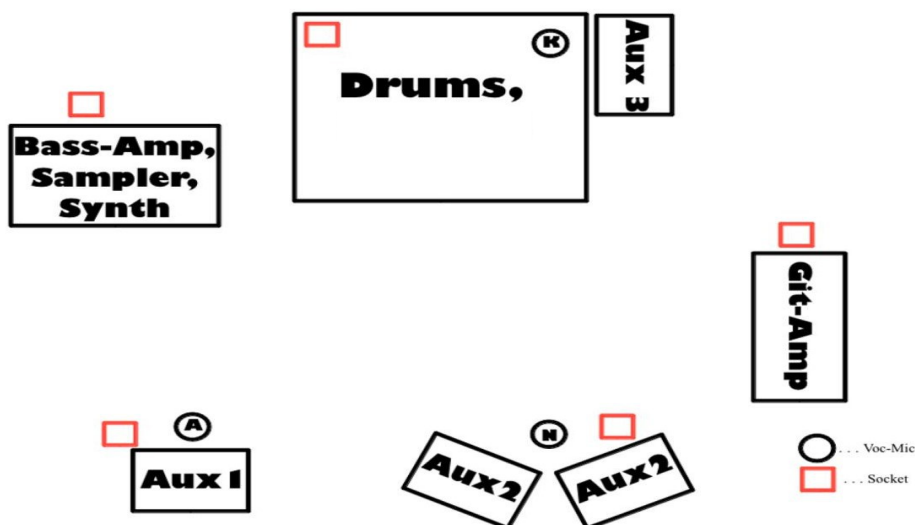
3x graphic eqs for monitors (bss, klark or dbx)  
2x noise gates  
2x FX units (for reverb and delay)

## STAGE

stagebox or multicore for 24 inputs and 4 monitor-returns  
4x DI-boxes in good condition  
mikrophones (see channel-list)  
3x short booms, 6x large boom

## IMPORTANT

1 x engineer to be in charge of the light and sound system  
Sound-system has to be set up at arrival of the band!  
Drum setup on stage left or upstage. Depends on stagewidth.



1	Kick IN	D112	Short Boom
2	Kick OUT	D12	Short Boom
3	Main Snare	Audix D2	Clip
4	Snare Bottom	SM57	Clip
5	2nd Snare	Audix D4	Short Boom
6	Low Tom	Audix D4	Clip
7	High Tom	Audix D2	Clip
8	OH L	C414	Boom
9	OH R	C414	Boom
10	E-Bass	XLR-Out	
11	E-Bass MIC	SM57	Boom
12	Sampler L	DI-BOX	
13	Sampler R	DI-BOX	
14	Git-Mic 1	e609	
15	Git Mic 2	SM57	
16	Git-Line	XLR-Out	
17	Vox House Left	Beta57 / Beta58 / SM58	Boom
18	Vox House Right	Beta57	Boom
19	Vox Drums	Beta57 / Beta58 / SM58	Boom
20	CLICK	DI-Box	
21	Talkback	SM57 !!!!!!!!	
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